

TObject		
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanUp	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	fUniqueID
kIsReferenced	kZombie	fBits
kHasUUID	kBitMask	
Streamer	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[@]@~TNamed
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[@]Clone
@~TObject	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistanceToPrimitive	Print	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	Obsolete
Execute	SaveAs	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	
GetIconName	operator new@[@]	

TNamed	
fgIsA	
fName	
fTitle	
Streamer	
TNamed	
TNamed	
TNamed	
operator=	
@~TNamed	
Clear	
Clone	
Compare	
Copy	
FillBuffer	
GetName	
GetTitle	
Hash	
IsSortable	
SetName	
SetNameTitle	
SetTitle	
Is	
Print	
Sizeof	
Class	
Class_Name	
IsA	

TDirectory		
fgAddDirectory	fList	fContext
fgIsA	fUUID	
fMother	fPathBuffer	
Streamer	FindObjectAny	ReadAll
cd1	FindObjectAnyFile	ReadKeys
Cd1	Get	ReadTOBJect
CleanTargets	GetDirectory	Remove
FillFullPath	GetObjectCheckRecursiveRemove	
RegisterContext	GetObjectCheckmdir	
UnregisterContext	GetObjectUnchecked	
TDirectory	GetBufferSize	SaveObjectAs
operator=	GetFile	SaveSelf
TDirectory	GetKey	SetBufferSize
TDirectory	GetList	SetModified
@~TDirectory	GetListOfKeys	SetMother
AddDirectory	GetMother	SetName
AddDirectoryStat	GetMotherDir	SetTRefAction
Append	GetNbytesKeys	SetSeekDir
Add	GetNkeys	SetWritable
AppendKey	GetSeekDir	Sizeof
Browse	GetSeekParent	Write
Build	GetSeekKeys	Write
Clear	GetPathStatic	WriteTOBJect
CloneObject	GetPath	WriteObject
Close	GetUUID	WriteObjectAny
CurrentDirectory	IsFolder	WriteObjectAny
Copy	IsModified	WriteDirHeader
cd	IsWritable	WriteKeys
DeleteAll	Is	Cd
Delete	mkdir	DecodeNameCycle
Draw	OpenFile	EncodeNameCycle
FindKey	Paint	Class
FindKeyAny	Print	Class_Name
FindObject	Purge	IsA
FindObject	pwd	

TDirectoryFile	
kCloseDirectory	fBufferSize
fgIsA	fSeekDir
fModified	fSeekParent
fWritable	fSeekKeys
fDatetimeC	fFile
fDatetimeM	fKeys
fNbytesKeys	
fNbytesName	
Streamer	GetNKeys
CleanTargets	GetSeekDir
Init	GetSeekParent
TDirectoryFile	GetSeekKeys
operator=	IsModified
TDirectoryFile	IsWritable
TDirectoryFile	Is
@~TDirectoryFile	mkdir
Append	OpenFile
Add	Purge
AppendKey	ReadAll
Browse	ReadKeys
Build	ReadTOBJect
CloneObject	ResetAfterMerge
Close	rmdir
Copy	Save
cd	SaveSelf
Delete	SaveObjectAs
FillBuffer	SetBufferSize
FindKey	SetModified
FindKeyAny	SetSeekDir
FindObjectAny	SetTRefAction
FindObjectAnyFile	SetWritable
Get	Sizeof
GetDirectory	Write
GetObjectCheckAndWrite	
GetObjectCheckAndWriteTOBJect	
GetObjectUncheckedWriteObjectAny	
GetBufferSize	WriteObjectAny
GetCreationDate	WriteDirHeader
GetFile	WriteKeys
GetKey	Class
GetListOfKeys	Class_Name
GetModificationDate	
GetNbytesKeys	