

| TObject             |                   |                      |
|---------------------|-------------------|----------------------|
| fgDtorOnly          | kCannotPick       | kSingleKey           |
| fgObjectStat        | kNoContextMenu    | kOverwrite           |
| kCanDelete          | kInvalidObject    | kWriteDelete         |
| kMustCleanup        | kIsOnHeap         | fgIsA                |
| kObjInCanvas        | kNotDeleted       | fUniqueID            |
| kIsReferenced       | kZombie           | fBits                |
| kHasUUID            | kBitMask          |                      |
| Streamer            | GetOption         | operator new         |
| MakeZombie          | GetObjectInfo     | operator new@[[@]    |
| DoError             | GetTitle          | operator delete      |
| TObject             | HandleTimer       | operator delete@[[@] |
| TObject             | Hash              | operator delete      |
| operator=           | InheritsFrom      | operator delete@[[@] |
| @~TObject           | InheritsFrom      | SetBit               |
| AppendPad           | Inspect           | SetBit               |
| Browse              | IsFolder          | ResetBit             |
| ClassName           | IsEqual           | TestBit              |
| Clear               | IsSortable        | TestBits             |
| Clone               | IsOnHeap          | InvertBit            |
| Compare             | IsZombie          | Info                 |
| Copy                | Notify            | Warning              |
| Delete              | Is                | Error                |
| DistancetoPrimitive | Paint             | SysError             |
| Draw                | Pop               | Fatal                |
| DrawClass           | Print             | AbstractMethod       |
| DrawClone           | Read              | MayNotUse            |
| Dump                | RecursiveRemove   | Obsolete             |
| Execute             | SaveAs            | GetDtorOnly          |
| Execute             | SavePrimitive     | SetDtorOnly          |
| ExecuteEvent        | SetDrawOption     | GetObjectStat        |
| FindObject          | SetUniqueID       | SetObjectStat        |
| FindObject          | UseCurrentStyle   | Class                |
| GetDrawOption       | Write             | Class_Name           |
| GetUniqueID         | Write             | IsA                  |
| GetName             | operator new      |                      |
| GetIconName         | operator new@[[@] |                      |

| TPolyLine           |                  |
|---------------------|------------------|
| fN                  | fOption          |
| fLastPoint          | kPolyLineNDC     |
| fX                  | fgIsA            |
| fY                  |                  |
| operator=           | Paint            |
| TPolyLine           | PaintPolyLine    |
| TPolyLine           | PaintPolyLineNDC |
| TPolyLine           | Print            |
| TPolyLine           | SavePrimitive    |
| TPolyLine           | SetNDC           |
| @~TPolyLine         | SetNextPoint     |
| Copy                | SetOption        |
| DistancetoPrimitive | SetPoint         |
| Draw                | SetPolyLine      |
| DrawPolyLine        | SetPolyLine      |
| ExecuteEvent        | SetPolyLine      |
| GetLastPoint        | Size             |
| GetN                | Class            |
| GetX                | Class_Name       |
| GetY                | IsA              |
| GetOption           | ShowMembers      |
| Is                  |                  |
| Merge               |                  |

| TAttLine           |                   |
|--------------------|-------------------|
| fgIsA              | fLineWidth        |
| fLineColor         |                   |
| fLineStyle         |                   |
| Streamer           | SetLineAttributes |
| TAttLine           | SetLineColor      |
| TAttLine           | SetLineColorAlpha |
| @~TAttLine         | SetLineStyle      |
| Copy               | SetLineWidth      |
| DistancetoLine     | Class             |
| GetLineColor       | Class_Name        |
| GetLineStyle       | IsA               |
| GetLineWidth       | ShowMembers       |
| Modify             | StreamerNVirtual  |
| ResetAttLine       |                   |
| SaveLineAttributes |                   |

| TAttFill           |                   |
|--------------------|-------------------|
| fgIsA              | fFillStyle        |
| fFillColor         |                   |
| Streamer           | SetFillAttributes |
| TAttFill           | SetFillColor      |
| TAttFill           | SetFillColorAlpha |
| @~TAttFill         | SetFillStyle      |
| Copy               | Class             |
| GetFillColor       | Class_Name        |
| GetFillStyle       | IsA               |
| IsTransparent      | ShowMembers       |
| Modify             | StreamerNVirtual  |
| ResetAttFill       |                   |
| SaveFillAttributes |                   |

| TCurlyLine           |                      |
|----------------------|----------------------|
| fgDefaultWaveLength  | fN2                  |
| fgDefaultAmplitude   | fWaveLength          |
| fgDefaultIsCurly     | fAmplitude           |
| fgIsA                | fNsteps              |
| fX1                  | fIsCurly             |
| fY1                  |                      |
| fX2                  |                      |
| TCurlyLine           | SetDefaultAmplitude  |
| TCurlyLine           | SetDefaultIsCurly    |
| @~TCurlyLine         | GetDefaultWaveLength |
| Build                | GetDefaultAmplitude  |
| DistancetoPrimitive  | GetDefaultIsCurly    |
| ExecuteEvent         | GetBBox              |
| GetCurly             | GetBBoxCenter        |
| GetWaveLength        | SetBBoxCenter        |
| GetAmplitude         | SetBBoxCenterX       |
| GetStartX            | SetBBoxCenterY       |
| GetEndX              | SetBBoxX1            |
| GetStartY            | SetBBoxX2            |
| GetEndY              | SetBBoxY1            |
| SetCurly             | SetBBoxY2            |
| SetWavy              | Class                |
| SetWaveLength        | Class_Name           |
| SetAmplitude         | IsA                  |
| SetStartPoint        | ShowMembers          |
| SetEndPoint          | Streamer             |
| SavePrimitive        | StreamerNVirtual     |
| SetDefaultWaveLength |                      |

| TAttBBox2D     |                  |
|----------------|------------------|
| fgIsA          |                  |
| Streamer       | SetBBoxY1        |
| @~TAttBBox2D   | SetBBoxY2        |
| GetBBox        | Class            |
| GetBBoxCenter  | Class_Name       |
| SetBBoxCenter  | IsA              |
| SetBBoxCenterX | ShowMembers      |
| SetBBoxCenterY | StreamerNVirtual |
| SetBBoxX1      | operator=        |
| SetBBoxX2      |                  |