

TObject		
fgDtorOnly	kCannotPickSingleKey	
fgObjectStack	NoContextLowerwrite	
kCanDelete	kInvalidObjectWriteDelete	
kMustCleanUp	IsOnHeap	fgIsA
kObjInCanvas	IsNotDeleted	fUniqueID
kIsReferenced	IsZombie	fBits
kHasUUID	kBitMask	
Streamer	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@
DoError	GetTitle	operator delete
TObject	HandleTime	operator delete
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete
@~TObject	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistanceToPlane	IsActive	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRead	Delete
Execute	SaveAs	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOptions	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	
GetDrawOptions	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	
GetIconName	operator new@	[@]

TBuffer				
kRead	kInitialSize	fVersion	fBufMax	
kWrite	kMinimalSize	fBufSize	fParent	
kIsOwner	fgIsA	fBuffer	fReAllocFunc	
kCannotHandleMember	IsStreaming	fCacheStack		
Streamer	SetByteCount	ReadArray	WriteArray	ReadFloat
TBuffer	SkipVersion	ReadArray	WriteArray	ReadDouble
TBuffer	ReadVersion	ReadArray	WriteArray	ReadCharP
operator=	ReadVersion	ReadArray	WriteArray	ReadString
Read	ReadVersion	ReadArray	WriteArray	ReadStdString
Write	WriteVersion	ReadArray	WriteArray	WriteBool
Write	WriteVersion	ReadArray	WriteArray	WriteChar
TBuffer	ReadObject	ReadStaticArray	WriteUChar	
TBuffer	SkipObject	ReadStaticArray	WriteShort	
TBuffer	TagStream	ReadStaticArray	WriteUShort	
@~TBuffer	IncrementLength	ReadStaticArray	WriteInt	
GetBufferVersion	ReadStream	ReadStaticArray	WriteUInt	
IsReading	DecrementLength	ReadStaticArray	WriteDouble	
IsWriting	ClassBegin	ReadStaticArray	WriteUFloat	
SetReadMode	ClassEnd	ReadStaticArray	WriteUFloat64	
SetWriteMode	ClassMember	ReadStaticArray	WriteUShortLong64	
SetBuffer	GetInfo	ReadStaticArray	WriteUFloat	
GetReAllocFunc	ReadDataCache	ReadStaticArray	WriteUFloatDouble	
SetReAllocFunc	ReadDataCache	ReadStaticArray	WriteUFloatCharP	
SetBufferOffset	ReadDataCache	ReadStaticArray	WriteUFloatTString	
SetParent	ReadClass	ReadStaticArray	WriteUFloatStdString	
GetParent	WriteClass	ReadStaticArray	WriteUFloatLastProcess	
Buffer	ReadObject	ReadFastArray	WriteUFloatGetTRefExecId	
BufferSize	WriteObject	ReadFastArray	WriteUFloatReadProcessId	
DetachBuffer	WriteObject	ReadFastArray	WriteUFloatWriteProcessId	
Length	GetPidOffset	ReadFastArray	WriteUFloatForceWriteInfo	
Expand	SetPidOffset	ReadFastArray	WriteUFloatForceWriteInfo	
AutoExpand	GetBufferDisplacement	ReadFastArray	WriteUFloatReadClones	
CheckObject	SetBufferDisplacement	ReadFastArray	WriteUFloatReadClones	
CheckObject	SetBufferDisplacement	ReadFastArray	WriteUFloatReadClassEmu	
ReadBuf	ReadFloat16	ReadFastArray	WriteUFloatReadClassBuf	
WriteBuf	WriteFloat16	ReadFastArray	WriteUFloatStreamObject	
ReadString	ReadDouble32	ReadFastArray	WriteUFloatStreamObject	
WriteString	WriteDouble32	ReadFastArray	WriteUFloatStreamObject	
GetVersion	ReadWithFactor	ReadFastArray	WriteUFloatStreamObject	
GetMapCount	ReadWithNbRead	ReadFastArray	WriteUFloatApplySequence	
GetMappedObject	ReadWithFactor	ReadFastArray	WriteUFloatGetClass	
MapObject	ReadWithNbRead	ReadFastArray	WriteUFloatGetClass	
MapObject	ReadArray	ReadFastArray	WriteUFloatReadClass	
Reset	ReadArray	ReadFastArray	WriteUFloatClass_Name	
InitMap	ReadArray	ReadFastArray	WriteUFloatIsA	
ResetMap	ReadArray	ReadFastArray	WriteUFloatInitClass	
SetReadParam	ReadArray	ReadFastArray	WriteUFloatLong	
SetWriteParam	ReadArray	ReadFastArray	WriteUFloatULong	
CheckByteCount	ReadArray	WriteArray	ReadLong64	
CheckByteCount	ReadArray	WriteArray	ReadULong64	

TBufferFile						
fgMapSize	kTextBasedStreaming	fPidOffset	fInfoStack			
kMapSize	kUser1	fMapCount	fMap			
kStreamedMember	Is2Way	fMapSize	fClassMap			
kNotDecompress	Is3D	fDisplacement	fInfo			
Streamer	ClassMember	ReadStaticArray	WriteArray	ReadTString		
TBufferFile	ReadBuf	ReadStaticArray	WriteArray	ReadStdString		
TBufferFile	WriteBuf	ReadStaticArray	WriteArray	WriteBool		
operator=	ReadString	ReadStaticArray	WriteArray	WriteChar		
CheckByteCount	WriteString	ReadStaticArray	WriteArray	WriteUChar		
CheckCount	ReadClass	ReadStaticArray	WriteArray	WriteDouble32		
CheckObject	WriteClass	ReadStaticArray	WriteFastArray	WriteUShort		
WriteObject	ReadObject	ReadStaticArray	WriteFastArray	WriteInt		
TBufferFile	WriteObject	ReadStaticArray	WriteFastArray	WriteSetting		
TBufferFile	WriteObject	ReadStaticArray	WriteFastArray	WriteLong		
TBufferFile	GetPidOffset	ReadStaticArray	WriteDouble32	WriteUFloatLong		
@~TBufferFile	SetPidOffset	ReadFastArray	WriteFastArray	WriteUFloatLong64		
GetMapCount	GetBufferDisplacement	WriteFastArray	WriteUFloatLong64			
GetMappedObject	SetBufferDisplacement	WriteFastArray	WriteUFloat			
MapObject	SetBufferDisplacement	WriteFastArray	WriteUFloatDouble			
MapObject	ReadFloat16	ReadFastArray	WriteUFloatCharP			
Reset	WriteFloat16	ReadFastArray	WriteFastArray	WriteTString		
InitMap	ReadDouble32	ReadFastArray	WriteFastArray	WriteStdString		
ResetMap	WriteDouble32	ReadFastArray	WriteFastArray	GetLastProcess		
SetReadParam	ReadWithFactor	ReadFastArray	WriteFastArray	GetTRefExecId		
SetWriteParam	ReadWithNbRead	ReadFastArray	WriteFastArray	ReadProcessId		
CheckObject	ReadWithFactor	ReadFastArray	WriteFastArray	WriteProcessId		
CheckObject	ReadWithNbRead	ReadFastArray	WriteFastArray	ForceWriteInfo		
GetVersion	ReadArray	ReadFastArray	WriteFastArray	ForceWriteInfo		
CheckByteCount	ReadArray	ReadFastArray	StreamObject	ReadClones		
CheckByteCount	ReadArray	ReadFastArray	StreamObject	WriteClones		
SetByteCount	ReadArray	ReadFastArray	StreamObject	ReadClassEmu		
SkipVersion	ReadArray	ReadFastArray	StreamObject	ReadClassBuf		
ReadVersion	ReadArray	ReadFastArray	WriteUFloat	ReadClassBuf		
ReadVersion	ReadArray	ReadFastArray	WriteUFloat	WriteClassBuf		
ReadVersion	ReadArray	ReadFastArray	WriteUFloat	ApplySequence		
WriteVersion	ReadArray	ReadFastArray	WriteUFloat	ApplySequence		
WriteVersion	ReadArray	ReadFastArray	WriteUFloat	ApplySequence		
ReadObject	ReadArray	WriteArray	ReadInt	SetGlobalRead		
SkipObject	ReadArray	WriteArray	ReadUInt	SetGlobalWrite		
TagStream	ReadArray	WriteArray	ReadLong	GetGlobalRead		
IncrementLength	ReadArray	WriteArray	ReadULong	GetGlobalWrite		
SetStream	ReadArray	WriteArray	ReadLong64	Class		
DecrementLength	ReadStaticArray	WriteArray	ReadULong	Class_Name		
GetInfo	ReadStaticArray	WriteArray	ReadFloat	IsA		
ClassBegin	ReadStaticArray	WriteArray	ReadDouble			
ClassEnd	ReadStaticArray	WriteArray	ReadCharP			

TBufferSQL	
fgIsA	fInse
filter	fRow
fColumnVec	
Streamer	Write
TBufferSQL	Write
operator=	Write
TBufferSQL	Write
TBufferSQL	Write
TBufferSQL	Write
TBufferSQL	Write
@~TBufferSQL	Write
ResetOffset	Write
ReadBool	Write
ReadChar	Write
ReadUChar	Write
ReadShort	Write
ReadUShort	Write
ReadInt	Write
ReadUInt	Write
ReadLong	Write
ReadULong	Write
ReadLong64	Write
ReadULong64	Write
ReadFloat	Write
ReadDouble	Write
ReadCharP	Write
ReadTString	Write
ReadStdString	Write
WriteBool	Write
WriteChar	Write
WriteUChar	Write
WriteShort	Write
WriteUShort	Write
WriteInt	Write
WriteLong	Write
WriteULong	Write
WriteLong64	Write
WriteFloat	Write
WriteDouble	Write
WriteCharP	Write
WriteTStringsA	Write
WriteStdString	Write
WriteFastArray	Write