

TIterator

fglsA

Streamer

TIterator

TIterator

operator=

@~TIterator

GetCollection

GetOption

Next

Reset

operator()

operator@!=

operator==

operator*

Class

Class_Name

IsA

TBtreelter

fTree

fCurCursor

fCursor

fDirection

fglsA

Streamer

TBtreelter

TBtreelter

TBtreelter

@~TBtreelter

operator=

operator=

GetCollection

Next

Reset

operator@!=

operator@!=

operator*

Class

Class_Name

IsA

iterator<bidirectional_iterator_tag,TObject*,long,const TObject**,const TObject*&>

@~iterator@<bidirectional_iterator_tag,TObject*,long,const TObject**,const TObject*@@&@>
iterator@<bidirectional_iterator_tag,TObject*,long,const TObject**,const TObject*@@&@>
iterator@<bidirectional_iterator_tag,TObject*,long,const TObject**,const TObject*@@&@>
iterator@<bidirectional_iterator_tag,TObject*,long,const TObject**,const TObject*@@&@>