

TGFrame			
kDeleteWindowClass	fgShadowGC	fX	fOptions
fgInit	fgBckgndGC	fY	fBackground
fgDefaultFrameBgLastClick	fgLastClick	fWidth	fEventMask
fgDefaultSelectedClassButton	fgButton	fHeight	fDNDState
fgWhitePixel	fgDbx	fMinWidth	fFE
fgBlackPixel	fgDby	fMinHeight	
fgBlackGC	fgDbw	fMaxWidth	
fgWhiteGC	fgUserColor	fMaxHeight	
fgHilighGC	fgIsA	fBorderWidth	
Streamer	HandleMotion	ReparentWindow	SetX
GetLastClick	HandleKey	MapWindow	SetY
GetSender	HandleFocusChange	MapRaised	SetWidth
Draw3dRectangle	HandleClientMessage	MapWindow	SetHeight
DoRedraw	HandleSelection	DrawBorder	SetMinWidth
GetResourcePool	HandleSelectionRequest	Copy	SetMinHeight
GetOptionString	HandleSelectionActivate		SetMaxWidth
StartGuiBuilding	HandleColorMapChange		SetMaxHeight
TGFrame	HandleDragEnterIsComposite		SetSize
operator=	HandleDragLeaveIsEditable		Print
GetDefaultFrameBackgroundMotiv	SetEditable		SaveUserColor
GetDefaultSelectedBackgroundTop	SetLayoutBroker	SavePrimitive	
GetWhitePixel	ProcessedConfigure	LayoutBroken	Delete
GetBlackPixel	ProcessedEvent	SetCleanup	DrawClone
GetBlackGC	SendMessage	SetDragType	DrawClass
GetWhiteGC	ProcessMessage	SetDropType	Dump
GetHilighGC	GetDefaultSize	GetDragType	Inspect
GetShadowGC	Move	GetDropType	SetDrawOption
GetBckgndGC	Resize	GetWidth	SetDNDSource
TGFrame	Resize	GetHeight	SetDNDTarget
TGFrame	MoveResize	GetMinWidth	IsDNDSource
@~TGFrame	GetDefaultWidth	GetMinHeight	IsDNDTarget
DeleteWindow	GetDefaultHeight	GetMaxWidth	GetDNDData
ReallyDelete	GetBackground	GetMaxHeight	HandleDNDDrop
GetEventMask	ChangeBackground	GetSize	HandleDNDPosition
AddInput	SetBackgroundClass		HandleDNDEnter
RemoveInput	GetForeground	GetY	HandleDNDLeave
HandleEvent	SetForegroundClass	GetBorderWidth	HandleDNDFinished
HandleConfigureGetOptions		GetFrameElement	Class
HandleButton	ChangeOptions	SetFrameElement	Class_Name
HandleDoubleClickLayout		Contains	IsA
HandleCrossing	MapSubwindows	GetFrameFromPoint	

TGCompositeFrame	
fgDefaultHints	fLayoutBroken
fgIsA	fMustCleanup
fLayoutManager	fMapSubwindows
fList	
Streamer	AddFrame
TGCompositeFrame	RemoveAll
operator=	RemoveFrame
TGCompositeFrame	ShowFrame
TGCompositeFrame	HideFrame
@~TGCompositeFrame	Delete
GetList	IsVisible
GetDefaultWidth	IsVisible
GetDefaultHeight	IsArranged
GetDefaultSize	IsArranged
GetFrameFromPoint	TGComposite
TranslateCoordinates	Editable
MapSubwindows	SetEditable
Layout	SetLayoutBroken
HandleButton	IsLayoutBroken
HandleDoubleClick	SetEditDisabled
HandleCrossing	SetCleanup
HandleMotion	MustCleanup
HandleKey	Cleanup
HandleFocusChange	SetMapSubwindows
HandleSelection	IsMapSubwindows
HandleDragEnter	Print
HandleDragLeave	ChangeSubframesBy
HandleDragMotion	SavePrimitive
HandleDragDrop	SavePrimitiveSubfra
ChangeOptions	Class
ProcessMessage	Class_Name
GetLayoutManager	Class
SetLayoutManager	
FindFrameElement	

TGedFrame	
fInit	
fGedEditor	
fModelClass	
fAvoidSignal	
fExtraTabs	
fPriority	
fgIsA	
TGedFrame	
operator=	
MakeTitle	
TGedFrame	
@~TGedFrame	
Update	
GetDrawOption	
GetModelClass	
GetPriority	
GetExtraTabs	
GetGedEditor	
AddExtraTab	
CreateEditorTab	
Refresh	
SetDrawOption	
AcceptModel	
SetModelClass	
SetModel	
SetGedEditor	
ActivateBaseClass	
Class	
Class_Name	
IsA	
ShowMembers	

TAxisEditor	
fAxis	fTitlePrec
fAxisColor	fTitleSize
fLogAxis	fTitleOffset
fTickLength	fCentered
fDiv1	fRotated
fDiv2	fLabelColor
fDiv3	fLabelFont
fOptimize	fLabelPrec
fTicksBoth	fLabelSize
fMoreLog	fLabelOffset
fTicksFlag	fNoExponent
fTitle	fDecimal
fTitleColor	fgIsA
fTitleFont	
ConnectSignals25	DoTitleCentered
TAxisEditor	DoTitleRotated
@~TAxisEditor	DoLabelColor
SetModel	DoLabelSize
DoTickLength	DoLabelFont
DoAxisColor	DoLabelOffset
DoTicks	DoNoExponent
DoDivisions	DoDecimal
DoLogAxis	Class
DoMoreLog	Class_Name
DoTitleColor	IsA
DoTitle	ShowMembers
DoTitleSize	Streamer
DoTitleFont	StreamerNVirtual
DoTitleOffset	

TQObject			
fgAllSignalsBlocked	fListOfSignals	fSignalsBlocked	
fgIsA	fListOfConnections		
Streamer	AreSignalsBlocked	Emit	Disconnected
GetSender	BlockSignals	Emit	Destroyed
GetSenderClass	CollectClassSignals	Exists	ChangedBy
ConnectToClass	EmitVA	Emit	Message
ConnectToClass	Emit	Emit	Connect
CheckConnectArgument	Emit	Emit	Connect
CompressName	Emit	Connect	Disconnect
TQObject	Emit	Disconnect	Disconnect
operator=	Emit	HighPriority	AreAllSignalsBlocked
TQObject	Emit	LowPriority	BlockAllSignals
@~TQObject	Emit	HasConnection	Class
GetListOfClassSignals		NumberOfSignal	Class_Name
GetListOfSignals	Emit	NumberOfConnections	