

TObject		
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	fUniqueID
kIsReferenced	kZombie	fBits
kHasUUID	kBitMask	
Streamer	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[[@]
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[[@]
@~TObject	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitive	Paint	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	Obsolete
Execute	SaveAs	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	
GetIconName	operator new@[[@]	

RooStats::MetropolisHastings	
kNegative	
kPositive	
kSignUnset	
kRegular	
kLog	
kTypeUnset	
fFunction	
fParameters	
fChainParams	
fPropFunc	
fNumIters	
fNumBurnInSteps	
fSign	
fType	
fgIsA	
MetropolisHastings	
MetropolisHastings	
@~MetropolisHastings	
ConstructChain	
SetChainParameters	
SetParameters	
SetProposalFunction	
SetNumIters	
SetNumBurnInSteps	
SetFunction	
SetSign	
SetType	
ShouldTakeStep	
CalcNLL	
Class	
Class_Name	
IsA	
ShowMembers	
Streamer	
StreamerNVirtual	