

TObject		RootStats::HistFactory::EstimateSummary	
fgDtorOnly	kCannotPick	kSingleKey	Gaussian
fgObjectStat	kNoContextMenu	kOverwrite	Poisson
kCanDelete	kInvalidObject	kWriteDelete	fgIsA
kMustCleanup	kIsOnHeap	fgIsA	name
kObjInCanvas	kNotDeleted	fUniqueID	channel
kIsReferenced	kZombie	fBits	normName
kHasUUID	kBitMask		nominal
Streamer	GetOption	operator new	systSourceForHist
MakeZombie	GetObjectInfo	operator new@[[@]	lowHists
DoError	GetTitle	operator delete	highHists
TObject	HandleTimer	operator delete@[[@]	overallSyst
TObject	Hash	operator delete	dummyForRoot
operator=	InheritsFrom	operator delete@[[@]	normFactor
@~TObject	InheritsFrom	SetBit	IncludeStatError
AppendPad	Inspect	SetBit	StatConstraintType
Browse	IsFolder	ResetBit	RelErrorThreshold
ClassName	IsEqual	TestBit	relStatError
Clear	IsSortable	TestBits	shapeFactorName
Clone	IsOnHeap	InvertBit	shapeSysts
Compare	IsZombie	Info	
Copy	Notify	Warning	Streamer
Delete	Is	Error	EstimateSummary
DistancetoPrimitive	Paint	SysError	@~EstimateSummary
Draw	Pop	Fatal	Print
DrawClass	Print	AbstractMethod	AddSyst
DrawClone	Read	MayNotUse	operator==
Dump	RecursiveRemove	Obsolete	CompareHisto
Execute	SaveAs	GetDtorOnly	Class
Execute	SavePrimitive	SetDtorOnly	Class_Name
ExecuteEvent	SetDrawOption	GetObjectStat	IsA
FindObject	SetUniqueID	SetObjectStat	ShowMembers
FindObject	UseCurrentStyle	Class	StreamerNVirtual
GetDrawOption	Write	Class_Name	
GetUniqueID	Write	IsA	
GetName	operator new		
GetIconName	operator new@[[@]		