

TObject		
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	fUniqueID
kIsReferenced	kZombie	fBits
kHasUUID	kBitMask	
Streamer	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[2]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[0]
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[0]
@~TObject	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistanceToPrimitive	Paint	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	Obsolete
Execute	SaveAs	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	
GetIconName	operator new@[0]	

RooAbsCollection	
fgIsA	_allIRRV
_list	_structureTag
_ownCont	_typedStructureTag
_name	
Streamer	overlaps
RooAbsCollection	createIterator
RooAbsCollection	iterator
clone	fwdlterator
create	getSize
Clone	first
	@~RooAbsCollection
RooAbsCollection	contentsString
operator=	printName
assignValueOnly	printTitle
assignFast	printClassName
snapshot	printValue
snapshot	printMultiline
setHashTableSize	defaultPrintContents
getHashTableSize	printLatex
add	printLatex
addOwned	setName
addClone	GetName
replace	isOwning
remove	allInRange
removeAll	dump
add	releaseOwnership
addOwned	takeOwnership
addClone	sort
replace	safeDeleteList
remove	addServerClonesToList
setAttribAll	structureTag
find	typedStructureTag
find	clearStructureTags
contains	makeStructureTag
containsInstance	makeTypedStructureTag
selectByAttrib	Class
selectCommon	Class_Name
selectByName	IsA
equals	

RooArgSet	
_poolBegin	fgIsA
_poolCur	
_poolEnd	
Streamer	add
operator new	addOwned
operator new	addClone
operator delete	operator@[0]
RooArgSet	readFromStream
RooArgSet	readFromStream
RooArgSet	writeToStream
RooArgSet	writeToFile
RooArgSet	readFromFile
RooArgSet	getRealValue
RooArgSet	getCatLabel
RooArgSet	getCatIndex
RooArgSet	getStringValue
RooArgSet	setRealValue
RooArgSet	setCatLabel
RooArgSet	setCatIndex
RooArgSet	setStringValue
RooArgSet	cleanup
RooArgSet	isInRange
@~RooArgSet	checkForDup
RooArgSet	Class
clone	Class_Name
create	IsA
operator=	

RooSetProxy	
fgIsA	
_owner	
_defValueServer	
_defShapeServer	
_iter	
Streamer	
operator new	
operator delete	
RooSetProxy	
RooSetProxy	
RooSetProxy	
@~RooSetProxy	
name	
add	
add	
add	
addOwned	
addOwned	
addClone	
addClone	
replace	
remove	
remove	
removeAll	
print	
operator=	
changePointer	
Class	
Class_Name	
IsA	
ShowMembers	
StreamerNVirtual	

RooAbsProxy	
fgIsA	
_nset	
Streamer	
RooAbsProxy	
RooAbsProxy	
@~RooAbsProxy	
name	
nset	
print	
changePointer	
changeNormSet	
Class	
Class_Name	
IsA	
ShowMembers	
StreamerNVirtual	

RooPrintable	
kName	kInline
kClassName	kSingleLine
kValue	kStandard
kArgs	kVerbose
kExtras	kTreeStructure
kAddress	_nameLength
kTitle	fgIsA
kCollectionHeader	
Streamer	printTree
RooPrintable	defaultPrintStream
@~RooPrintable	defaultPrintContents
printStream	defaultPrintStyle
printAddress	nameFieldLength
printName	Class
printTitle	Class_Name
printClassName	IsA
printValue	ShowMembers
printArgs	StreamerNVirtual
printExtras	
printMultiline	