

TObject		
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	fUniqueID
kIsReferenced	kZombie	fBits
kHasUUID	kBitMask	
Streamer	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[[@]
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[[@]
@~TObject	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitive	Paint	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	Obsolete
Execute	SaveAs	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	
GetIconName	operator new@[[@]	

RooAbsIntegrator	RooGaussKronrodIntegrator1D
fgIsA	fgIsA
_function	_useIntegrandLimits
_valid	_x
_printEvalCounter	_epsAbs
	_epsRel
	_xmin
	_xmax
Streamer	Streamer
RooAbsIntegrator	RooGaussKronrodIntegrator1D
@~RooAbsIntegrator	RooGaussKronrodIntegrator1D
clone	RooGaussKronrodIntegrator1D
isValid	clone
integrand	@~RooGaussKronrodIntegrator1D
integrand	checkLimits
checkLimits	calculate
calculate	integral
integral	canIntegrate1D
canIntegrate1D	canIntegrate2D
canIntegrate2D	canIntegrateND
canIntegrateND	canIntegrateOpenEnded
canIntegrateOpenEnded	printEvalCounter
printEvalCounter	setPrintEvalCounter
setPrintEvalCounter	setLimits
setLimits	setLimits
setLimits	setUseIntegrandLimits
setUseIntegrandLimits	Class
Class	Class_Name
Class_Name	IsA
IsA	ShowMembers
ShowMembers	StreamerNVirtual
StreamerNVirtual	