

DOT::Math::IRootFinderMethod

IRootFinderMethod

SetFunction

SetFunction

Root

Status

Solve

Name

Iterate

Iterations

fFunction

fS

fRoot

fXlow

fXup

filter

fStatus

fValidInterval

GSLRootFinder

@~GSLRootFinder

GSLRootFinder

operator=

SetFunction

SetFunction

Iterate

Root

Solve

Iterations

Status

Name

ROOT::Math::GSLRootFinder

ROOT::Math::Roots::Bisection

Bisection

@~Bisection