

ROOT::Math::Delaunay2D

fNCells
fNdt
fNpoints
fX
fY
fZ
fXNmin
fXNmax
fYNmin
fYNmax
fOffsetX
fOffsetY
fScaleFactorX
fScaleFactorY
fZout
finit
fTriangles
fXN
fYN
fXCellStep
fYCellStep
fCells[676]

Delaunay2D
SetInputPoints
Interpolate
FindAllTriangles
NumberOfTriangles
XMin
XMax
YMin
YMax
SetZOuterValue
ZOuterValue
begin
end
Linear_transform
DoNormalizePoints
DoFindTriangles
DoInterpolateNormalized
Delaunay2D
operator=
Cell
CellX