

TObject			ROOT::Internal::TNamedBranchProxy
fgDtorOnly	kCannotPick	kSingleKey	fgIsA fProxy fDict fContentDict
fgObjectStat	kNoContextMenu	kOverwrite	
kCanDelete	kInvalidObject	kWriteDelete	Streamer TNamedBranchProxy TNamedBranchProxy GetName GetProxy GetProxy GetDict SetDict GetContentDict SetContentDict Class Class_Name IsA ShowMembers StreamerNVirtual TNamedBranchProxy operator= operator=
kMustCleanup	kIsOnHeap	fgIsA	
kObjInCanvas	kNotDeleted	fUniqueID	
kIsReferenced	kZombie	fBits	
kHasUUID	kBitMask		
Streamer	GetOption	operator new	
MakeZombie	GetObjectInfo	operator new@[@]	
DoError	GetTitle	operator delete	
TObject	HandleTimer	operator delete@[@]	
TObject	Hash	operator delete	
operator=	InheritsFrom	operator delete@[@]	
@~TObject	InheritsFrom	SetBit	
AppendPad	Inspect	SetBit	
Browse	IsFolder	ResetBit	
ClassName	IsEqual	TestBit	
Clear	IsSortable	TestBits	
Clone	IsOnHeap	InvertBit	
Compare	IsZombie	Info	
Copy	Notify	Warning	
Delete	Is	Error	
DistancetoPrimitive	Paint	SysError	
Draw	Pop	Fatal	
DrawClass	Print	AbstractMethod	
DrawClone	Read	MayNotUse	
Dump	RecursiveRemove	Obsolete	
Execute	SaveAs	GetDtorOnly	
Execute	SavePrimitive	SetDtorOnly	
ExecuteEvent	SetDrawOption	GetObjectStat	
FindObject	SetUniqueID	SetObjectStat	
FindObject	UseCurrentStyle	Class	
GetDrawOption	Write	Class_Name	
GetUniqueID	Write	IsA	
GetName	operator new		
GetIconName	operator new@[@]		