

TObject		
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	fUniqueID
kIsReferenced	kZombie	fBits
kHasUUID	kBitMask	
Streamer	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[[@]
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[[@]
@~TObject	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitive	Paint	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	Obsolete
Execute	SaveAs	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	
GetIconName	operator new@[[@]	

HepVertex	
kInvalid	fld
kPrimary	fPos
kPileUp	fDaughters
kSecondary	fChi2
kTrkKink	fNDoF
kConversion	fType
kV0Vtx	fNDaughters
kV0K0s	fErrX
kV0Lambda	fErrY
kV0LambdaBar	fErrZ
kV0Rho	fgIsA
kDummy	
kNotSpecified	
HepVertex	IsV0Rho
HepVertex	IsSortable
@~HepVertex	SetDummy
Clear	SetNotSpecified
Compare	SetPrimary
AddDaughter	SetPileUp
GetVtxTypeStr	SetSecondary
Print	SetTrkKink
PrintHeader	SetConversion
PrintFooter	SetV0Vtx
GetPos	SetV0K0s
GetDaughters	SetV0Lambda
GetNDaughters	SetV0LambdaBar
GetChi2	SetV0Rho
GetNDoF	SetNDaughters
GetChi2overNDoF	SetErrors
GetId	X
GetType	Y
IsInvalid	Z
IsDummy	ErrX
IsNotSpecified	ErrY
IsPrimary	ErrZ
IsPileUp	Class
IsSecondary	Class_Name
IsTrkKink	IsA
IsConversion	ShowMembers
IsV0Vtx	Streamer
IsV0K0s	StreamerNVirtual
IsV0Lambda	
IsV0LambdaBar	