

TObject		
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	fUniqueID
kIsReferenced	kZombie	fBits
kHasUUID	kBitMask	
Streamer	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[[@]
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[[@]
@~TObject	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitive	Paint	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	Obsolete
Execute	SaveAs	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	
GetIconName	operator new@[[@]	

HepTrackHelix	
fld	fChi2
fRef	fNDoF
fP	fCovMat[15]
fQovP	fD0sig
fD0	fZ0sig
fZ0	fgIsA
fPhi0	
fTheta0	
HepTrackHelix	Pz
HepTrackHelix	P
@~HepTrackHelix	Theta
Clear	CosTheta
Print	Eta
PrintHeader	Phi
PrintFooter	GetId
Compare	GetNDoF
GetMagneticField	GetChi2
SetP	NDoF
GetCovMatrixPtEtaPhiChi2	
MomentumToTrkParameters	GetNDoF
GetPhi0	IsPositive
GetQovP	IsNegative
GetD0	IsSortable
GetTheta0	SetP
GetZ0	SetPtEtaPhi
GetPt	GetCovMatrix
GetPmag	CovMatrix
GetPz	SetCovMatrix
GetRef	SetParameters
GetP	PrintCovMatrix
GetD0Sig	PrintHelixParameters
GetZ0Sig	PrintVtxType
SetD0sig	PrintClone
SetZ0sig	Class
Phi0	Class_Name
QovP	IsA
D0	ShowMembers
Z0	Streamer
Pt	StreamerNVirtual
Pmag	